This tool evolved in response to the concerns and needs of Early Childhood Professionals working in centres where there was little access to or knowledge about specific speech and language developmental markers. Staff often expressed concern about a child in their care but found it challenging to clearly define what aspect of communication was not developing appropriately. This had an impact on their ability to discuss and inform parents when suggesting that further referral or assessment could be needed.

Since many communities have busy speech and language clinics, often with waiting lists, the ability of staff to consult with a Speech Language Pathologist (SLP) directly is often limited. Consequently, the **Ready Set Learn** team from the Northern Gold Coast Communities for Children Initiative worked with centres to develop a tool that staff felt comfortable using which would provide a credible source of information to refer to when speaking with parents.

The tool is designed to be simple and quick but it is only a guide for the possible need for further services. The tool is best used for;

- children at risk or showing some delays
- monitoring children who may be at risk

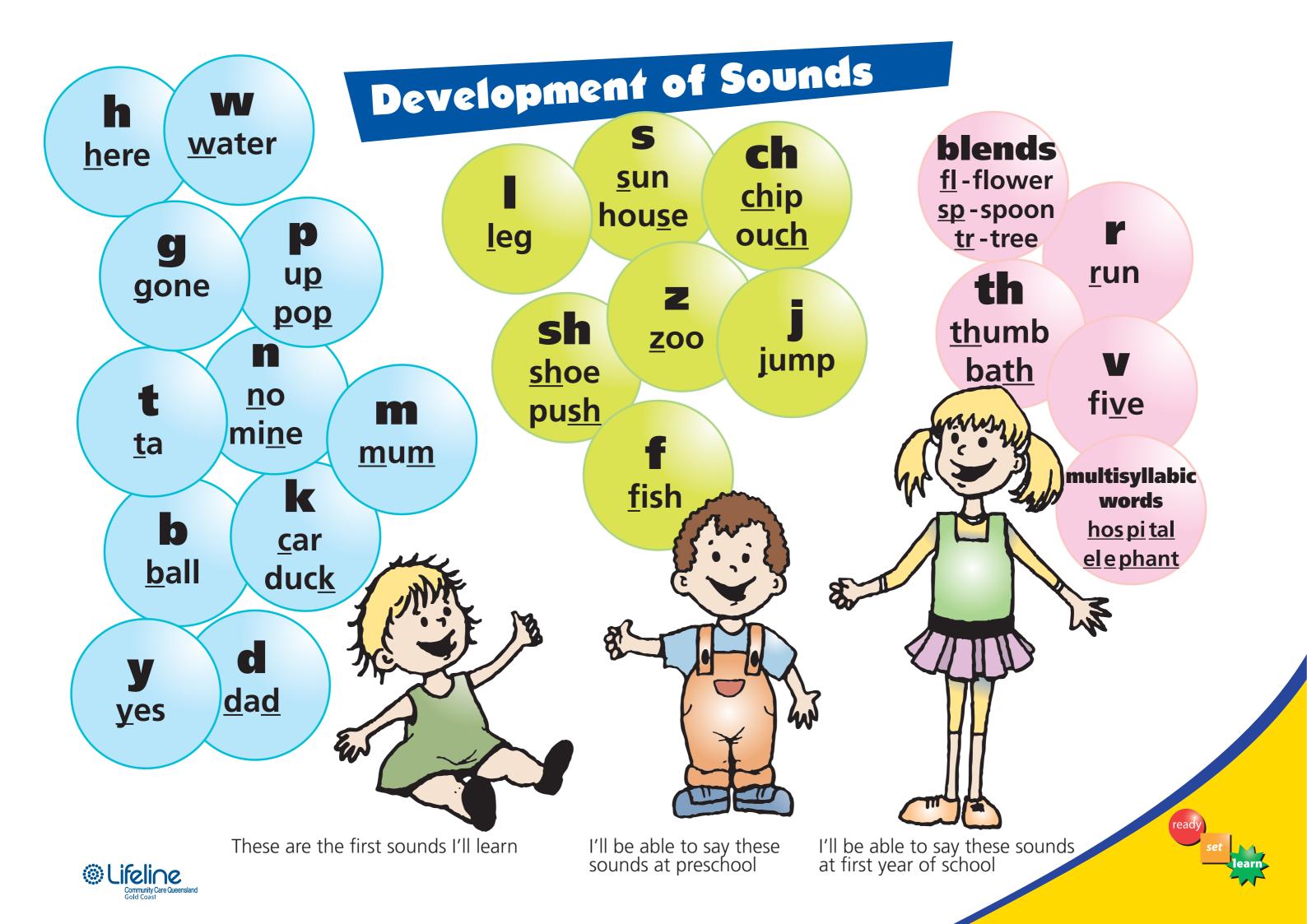
Children are asked to name and talk about the pictures one by one. To make the activity more enticing the tool can be made into a bingo matching game. The record form is designed to be completed quickly so that the interaction with the child is maintained and the record keeping does not seem overwhelming. Staff are encouraged to share the tool and the results with parents when providing feedback about their child's performance.

The tool provides information about children's speech sound production skills, vocabulary knowledge and their understanding of wh-questions. These questions vary in difficulty according to a framework of development designed by Marion Blank that is commonly used by SLPs. More information about this framework can be found in the **Talk and Play Cards** chapter.

ready



Return to the Ready, Set Learn Introduction



Quick Speech and Language Screener Guidelines

This basic picture naming and comprehension screener is designed for early childhood staff to use to obtain some information to assist decision making about referral for a speech/language assessment. Three aspects of speech and language can be probed for when asking a child to:

- Name the pictures listen for production of the words i.e. how are the words pronounced.
 Expect 3 year olds to say three quarters of the words clearly; 4 year olds to be able to say almost all the words clearly; 5 year olds to say all words clearly.
- 2 Name the pictures observe how easily the child finds and uses the names of the pictures do they need clues or hints about the name of the picture. This might tell you about their vocabulary or naming skills.
 Expect 3-5 year olds to be able to name most of the pictures without help. On occasion prompts or clues to name the pictures can be provided eq. if watch is called a clock, support can be given to rename.
- **3** Ask questions about the pictures note their understanding or comprehension of questions and their ability to use words and sentences to explain the answer.

Expect 3 year olds to be able to answer at least half of the questions; 4 year olds answer three quarters and 5 year olds to answer them all.

4 Note the listening and attention behaviours of the child as they complete this task. Do they need lots of prompting to sit and attend? Do you need to try and make it into a game?

readv

Expect most 4 year olds to be able to sit and name the pictures and answer the questions without losing concentration too easily or needing lots of support and encouragement to sit.

Remember – use your general knowledge of child development, your other observational records of the child along with this information to help verify your decision to recommend the child be assessed by a Community Health or Private Speech Language Pathologist (SLP).

Quick Speech and Language Screener

Child's Name:			D.O.B	Date:	Completed By:
	SPEECH	NAMING	UNDERSTAND	ING	
WORD	Record how the child says the word	Tick or record alternative word used	(circle one of the acceptable responses or record the child's responses)		
mouse			Show me his tail		Points to tail 🗌 yes 🗌 no
book			What do we do v	with a book?	Read it; look at it
hat			Where do we we	ear hats?	Outside; on heads
shoe			What goes with	a shoe?	Foot; sock
spoon			How are a spoor	and a fork the same?	Eat with them; for dinner
fish			Tell me somethin	g else in the sea that is not a fish.	Crab; turtle; shark
swing			What would you on the swing?	say to mum if you wanted to go	Can I go on the swing; push me; my turn
nose			What do we do	with our nose?	Sniff; breathe; sneeze
sun			What colour is it	?	Yellow
leg			Show me your le	·g.	Points to their leg
dog			What does a dog	g say?	Woof woof; barks; ruff
go			Here's a traffic lig	ght, green means	Go
stop			Here's a traffic lig	ght, red means	Stop
watch			Why do we wear	r a watch?	For the time; to know when it's dinner
plane			Tell me somethin	ig else that can take you places.	Bus, car
cup			Name 2 things ye	ou drink.	Milk, juice, water

BEHAVIOUR		COMMENT		
Concentration for the task.				
Did you need to explain and supp answer the questions?	port the child to			
Did you need to simplify and repe	eat questions?			
Did it help the child to use gestur naming and answering questions				
Could the child find the picture year it more difficult to name it thems		ind		
SUMMARY				
Concentration to task	Good	Some difficulty	A lot of difficulty	
Pronouncing of words	Good	Some difficulty	A lot of difficulty	
Naming of words	Good	Some difficulty	A lot of difficulty	
Understanding of questions	Good	Some difficulty	A lot of difficulty	dy
				se

Quick Speech and Language Screener

June -			
mouse	book	hat	shoe
	E XXX		
spoon	fish	swing	nose
aloned by SLPs for the Ready Set Learn Prod	Iram • Lifeline Northern Gold Coast Comm	nunities for Children Initiative, 2004-09	ready set

Quick Speech and Language Screener

Mark Mark			
sun	leg	dog	wátch
stop	go	plane	Cup